

Diana Gonzalez-Tennant, MA, RPA
Project Manager, Digital Heritage Interactive, LLC

EDUCATION

MA 2011 Anthropology. University of Florida.
BA 2008 Anthropology. University of Florida.

RESEARCH SPECIALIZATIONS

3-D Modeling
C# Programming
Unity Developer
Graphic Design
Historical Archaeology

PROFESSIONAL EXPERIENCE

2014 – present Project Manager, Digital Heritage Interactive, LLC, Winter Springs, FL
2015–2017 Senior Technician, Heritage Design, SEARCH
2012–2014 Adjunct Professor of Geography and Anthropology, Monmouth University
2008–2011 Collections Assistant, Historical Archaeology, Florida Museum of Natural History

PROFESSIONAL REGISTRATIONS AND ASSOCIATIONS

Society for Historical Archaeology
Register of Professional Archaeologists

SELECT PROJECT EXPERIENCE

2020-2021

Project Manager, Cedar Key. Partnership with the Cedar Key Historical Society to conduct storm surge analysis; reconstruct the town in 1920 and simulate storm surge to determine most susceptible historic structures.

2019-2020

Project Manager, Atsena Otie. Partnership with Kenneth E. Sassaman and the Laboratory of Southeastern Archaeology from the University of Florida to digitally document and reconstruct the Atsena Otie Cemetery.

2018-2019

Programmer and Environmental Artist, Rosewood: An Interactive History, an interactive virtual reconstruction of the town of Rosewood, Florida.

Project Manager, Atsena Otie. Partnership with Kenneth E. Sassaman and the Laboratory of Southeastern Archaeology from the University of Florida to reconstruct the environmental and social history of Atsena Otie Key, Florida. Conducted documentary research and digitized historic data such as property deeds and census data.

2017

Architectural Historian, community of Royal. Partnership with Young Performing Artists (YPAs), Inc. to document the historic community of Royal, Florida. Conducted documentary research, architectural history fieldwork, and assisted in preparation of a cultural resource assessment survey (CRAS) report. Project was funded by a Florida Division of Historic Preservation Small Matching Grant.

2015

Graphic Artist and Exhibit Designer, Grenada Lake Visitor Center. 2-D and 3-D exhibit design and display development (design, fabrication, installation) for the Grenada Lake Visitor Center in Grenada, Mississippi. Conducted for the US Army Corps of Engineers, Vicksburg District.

Graphic Layout and Book Designer, *Living with the River*, a large-format coffee table book about this history of river management along the Mississippi River. Conducted for the US Army Corps of Engineers, Memphis District.

3-D Modeling Specialist, Florida Humanities Council Grant for the virtual reconstruction of two maroon sites and placement in a virtual world environment: Fort Gadsden near Carrabelle, FL, and the Angola community in Bradenton, FL. Conducted for Dr. Uzi Baram at the New College Public Archaeology Lab at New College, Sarasota FL.

2013, 2014 & 2015

Assistant Director, Fort Charles Archaeological Field School in Nevis, West Indies. Conducted through Monmouth University, West Long Branch, NJ.

2012

Assistant Director, Fort Charles Archaeological Field School in Nevis, West Indies. Conducted through Monmouth University, West Long Branch, NJ.

2010 & 2011

Survey and 3D Modeling Specialist, Kingsley Plantation Archaeological Field School in Jacksonville, FL. Conducted through University of Florida, Gainesville, FL.

2009

Field Crew, Bush Hill Plantation Archaeological Field School in Nevis, West Indies. Conducted through San Jose State University, San Jose, CA.

2006 & 2007

Field Crew, Kingsley Plantation Archaeological Field School in Jacksonville, FL. Conducted through University of Florida, Gainesville, FL.